

## HAG, NIGHT

## TRICKSTER

MIDNIGHT BLUE SHADOW BLACK DEEP PURPLE

Sinister figures that embody nightmares, manipulating dreams to terrorize mortals. They're devious and deal in dark bargains.

- \* Was in your dreams
- \* Shadowy teleport
- \* Speech
- NIGHTMARES
- PHANTASMAL FORM
- EERIE WHISPER

**Wants** to explore the true depths of your fears.

**Doesn't want** to have its own fears exposed.

- 👁️ shrouded in shadows, trail of purple mist
- 👁️ eerie whispers, fluttering cloak, creak of unseen steps
- 👁️ cool night air, hint of aged leather

### NIGHT SPELL CRUCIBLE (Make 3 spells)

- |              |           |
|--------------|-----------|
| ■ shrouded   | ■ gloom   |
| ■ shivering  | ■ touch   |
| ■ whispering | ■ glimmer |
| ■ muted      | ■ aura    |
| ■ bleak      | ■ breath  |
| ■ eerie      | ■ moan    |

## HAG, SEA

## TACTICIAN

SEAWEED GREEN DARK DRIFTWOOD SEA BLUE

Grotesque sea-dwellers whose gaze inspires terror. They lurk in coastal caves, cursing sailors and reveling in the fearful cries of the drowning.

- \* Knows your sins
- \* Watery teleport
- \* Speech
- HIDEOUS GAZE
- DROWNING CURSE
- CALL CREATURES

**Wants** to collect souls lost to the depths of the seas.

**Doesn't want** someone to make their fortune on the seas.

- 👁️ slimy skin, kelp entangled hair, glassy eyes
- 👁️ waves crashing, soft gurgles, echoing calls
- 👁️ saltwater, fish rot, briny scent of seaweed

### SEA SPELL CRUCIBLE (Make 3 spells)

- |            |           |
|------------|-----------|
| ■ swelling | ■ shanty  |
| ■ rippling | ■ groan   |
| ■ gurgling | ■ grip    |
| ■ foamy    | ■ ebb     |
| ■ surging  | ■ wave    |
| ■ salty    | ■ current |

## HAG, STORM

## BLASTER

ELECTRIC BLUE RAINY TEAL STORMY GRAY

Fierce figures that roam coastal cliffs, summoning winds and lightning. They unleash their wrath on settlements, making sure none grow too comfortable.

- \* Always stormy
- \* Windrider
- \* Speech
- CONJURE TEMPESTS
- LIGHTNING STRIKE
- THUNDER BOOM

**Wants** to wreak havoc where stability prevails.

**Doesn't want** the calm center of its own fury revealed.

- 👁️ dark clouds swirling, crackling electricity
- 👁️ howling winds, crackle of lightning, roaring thunder
- 👁️ rain-soaked air, faint scent of wet earth

### STORM SPELL CRUCIBLE (Make 3 spells)

- |              |           |
|--------------|-----------|
| ■ tattered   | ■ torrent |
| ■ crackling  | ■ clap    |
| ■ biting     | ■ arc     |
| ■ howling    | ■ boom    |
| ■ thunderous | ■ flash   |
| ■ surging    | ■ chant   |

## HAG, SWAMP

## TRICKSTER

BOG GREEN DANK MOSS PEAT BROWN

Wicked figures lurking in fetid bogs, weaving illusions to torment travelers. They spread decay and poison with sadistic glee.

- \* Swampy camouflage
- \* Decaying touch
- \* Speech
- ILLUSIONS
- TOXIC CLOUD
- ENSNARING VINES

**Wants** to let the creatures of the swamp do all the work.

**Doesn't want** its swamp becoming someone's shortcut.

- 👁️ gnarled branches, hanging moss, buzzing flies
- 👁️ creaking of trees, croak of swamp creatures, cackling
- 👁️ decaying leaves, putrid water, mud

### SWAMP SPELL CRUCIBLE (Make 3 spells)

- |              |           |
|--------------|-----------|
| ■ squelching | ■ mire    |
| ■ oozing     | ■ leech   |
| ■ reeking    | ■ smother |
| ■ rotting    | ■ swallow |
| ■ sinking    | ■ pull    |
| ■ writhing   | ■ cloud   |